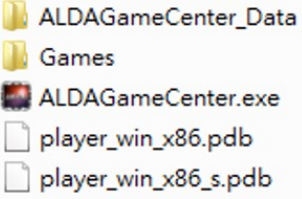
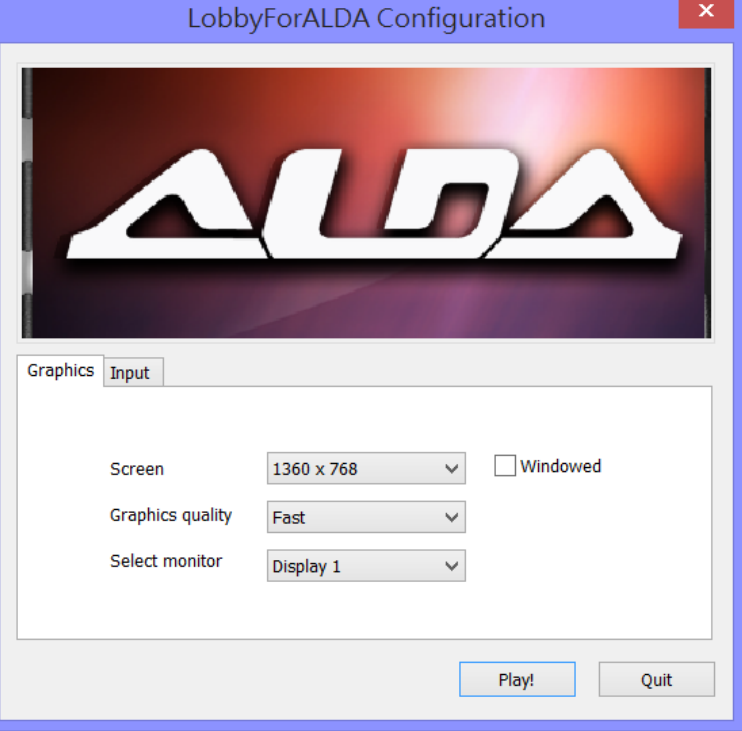



EXECUTIVE PROFILE

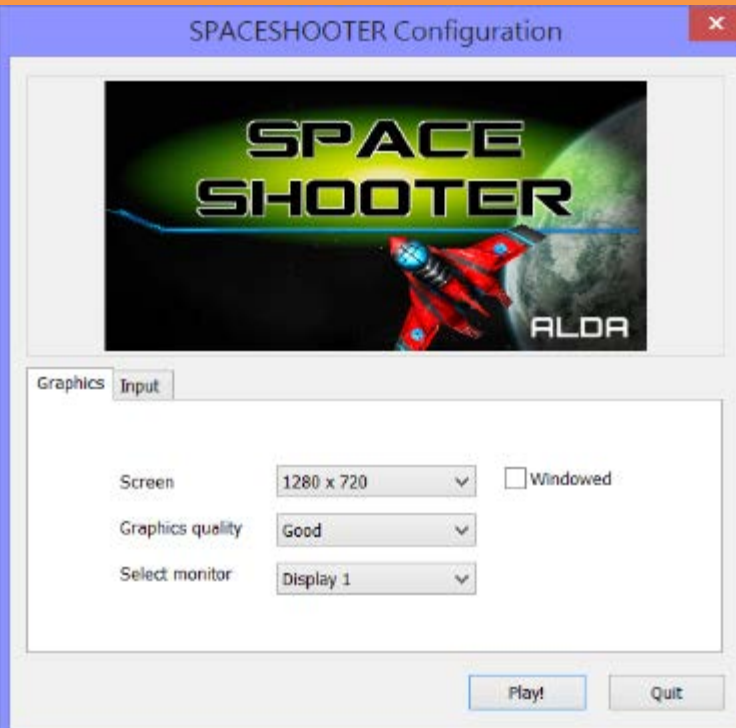
01.		Operation guidance: Open the folder, and then double-click the ALDAGameCenter.exe to launch the Game Center.
02.		Operation guidance: <ol style="list-style-type: none"> 1. Playing games in full-screen: click on the "Play!" button, and then this game will be shown in full-screen. 2. Playing games in a window: select the proper resolution and check on the "Windowed" option, and then this game will be shown in a window. 3. Click on the "Quit" button to exit the Game Center.

LOBBY

03.		<p>There are three games in the Game Center.</p> <ul style="list-style-type: none"> ● BALANCE SURF ● SPACE SHOOTER ● BALANCE MAZE <p>Users can easily select which game they want to play.</p> <p>Operation guidance:</p> <ol style="list-style-type: none"> 1. ALDA LOGO button: click on it, and then you will be guided to the ALDA official website. Linkage: http://www.alexandave.com/ 2. Language options at top right corner: switch among English, Japanese and Chinese. 3. LEFT and RIGHT buttons: select the game to play. 4. GAME button: play the selected game. 5. EXIT button: close the Game Center.
-----	---	---

SPACE SHOOTER

01

**Operation guidance:**

1. **Playing games in full-screen:** click on the "**Play!**" button, and then this game will be shown in full-screen.
2. **Playing games in a window:** select the proper resolution and check on the "**Windowed**" option, and then this game will be shown in a window.

02





**Operation guidance on the MENU page:**

1. **LEVEL button:** select the game level.
2. **EXIT button:** close the game.
3. **START button:** start the game.

03

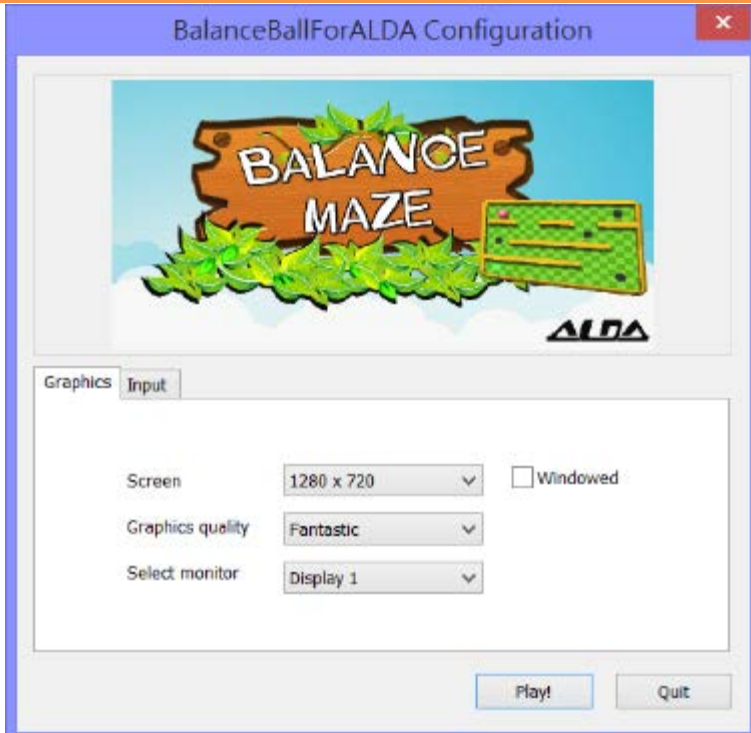
**Operation guidance on the LEVEL page:**

1. **Level button:** the selected level shows an icon of "**SELECT**" on it and is shown on the STAGE panel.
2. **RESET button:** clear all game records and reset the game level.
3. **OK button:** confirm the selected level.

04		<p>By leaning your body forward, backward, left and right, you can control the moving direction of the aircraft.</p> <p>Operation guidance on the GAME page:</p> <ol style="list-style-type: none"> 1. HEALTH : if the HEALTH goes down to zero, the game is over and fails. 2. AMOUNT: this is the remaining amount of the enemies and when it goes down to zero, the game is over and passes. 3. TIME: total game time. 4. SCORE: total game scores. 5. STOP button: pause the game.
05		<p>Operation guidance on the STOP page:</p> <ol style="list-style-type: none"> 1. EXIT button: close the game. 2. HOME button: go back to the MENU page. 3. PLAY button: continue the game.
06		<p>Game pass page:</p> <ol style="list-style-type: none"> 1. If the game score is higher than the highest score, a highest-score badge will be awarded. 2. REGAME button: restart the current game level. 3. HOME button: go back to the MENU page. 4. NEXT button: go to the next game level.
07		<p>Game fail page:</p> <ol style="list-style-type: none"> 1. REGAME button: restart the current game level. 2. HOME button: go back to the MENU page.

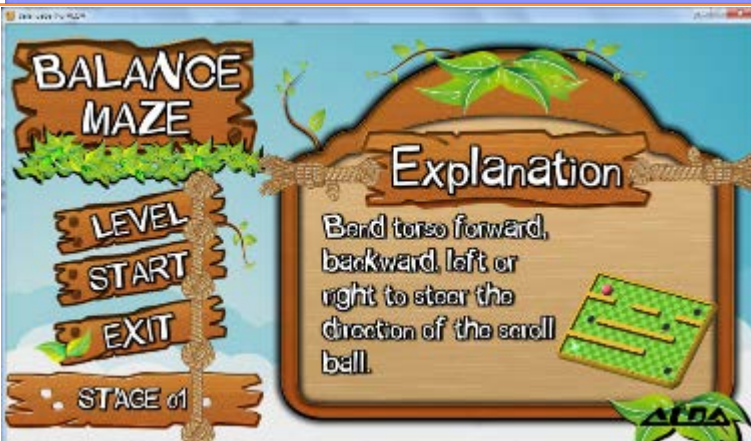
BALANCE MAZE

01

**Operation guidance:**

1. **Playing games in full-screen:** click on the "Play!" button, and then this game will be shown in full-screen.
2. **Playing games in a window:** select the proper resolution and check on the "Windowed" option, and then this game will be shown in a window.

02





**Operation guidance on the MENU page:**

1. **LEVEL button:** select the game level.
2. **START button:** start the game.
3. **EXIT button:** close the game.

03

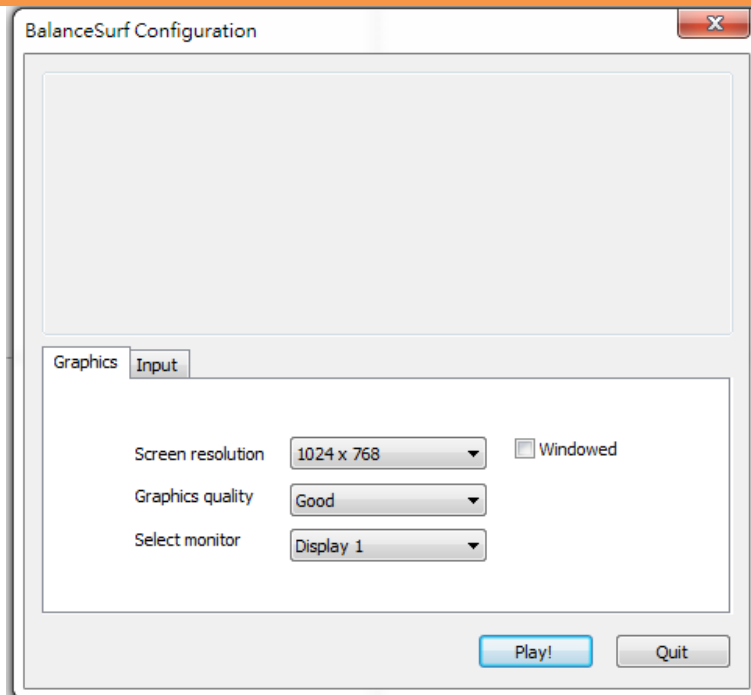
**Operation guidance on the LEVEL page:**

1. **Level button:** the selected level shows a green light on it and is shown on the STAGE panel.
2. **RESET button:** clear all game records and reset the game level.
3. **OK button:** confirm the selected level.
4. **LEFT and RIGHT button:** switch among levels.

04		<p>By leaning your body forward, backward, left and right, you can control the position of the wooden board to lead the red ball into the white hole.</p> <p>Operation guidance on the Game page:</p> <ol style="list-style-type: none"> 1. TIME: total game time. 2. STOP button: pause the game. 3. EXIT button: close the game.
05		<p>Operation guidance on the STOP page:</p> <ol style="list-style-type: none"> 1. MENU button: go back to the MENU page. 2. CONTINUE button: continue the game.
06		<p>Game pass page:</p> <ol style="list-style-type: none"> 1. MENU button: go back to the MENU page. 2. REPLAY button: restart the current game level. 3. NEXT button: go to the next level.
07		<p>Game fail page:</p> <ol style="list-style-type: none"> 1. MENU button: go back to the MENU page. 2. REPLAY button: restart the current game level.

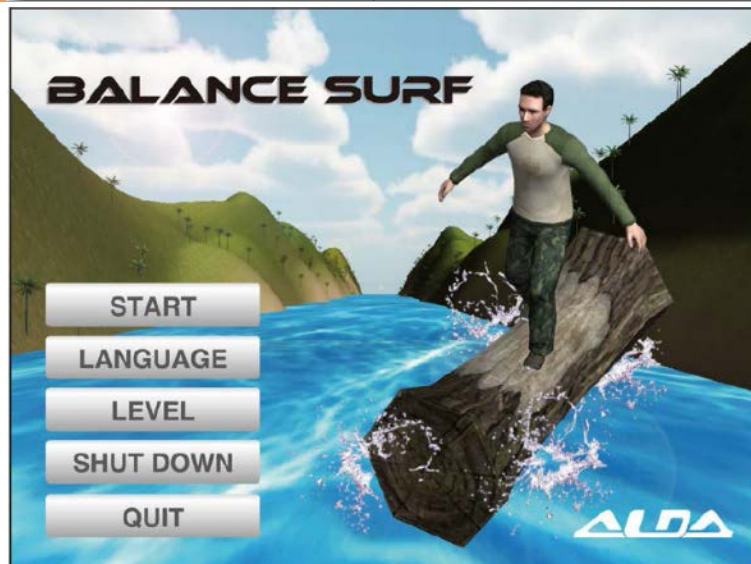
BALANCE SURF

01

**Operation guidance:**

1. **Playing games in full-screen:** click on the "Play" button, and then this game will be shown in full-screen.
2. **Playing games in a window:** select the proper resolution and check on the "Windowed" option, and then this game will be shown in a window.
3. Click on the "Quit" button to quit the game.

02

**Operation guidance on MENU page:**

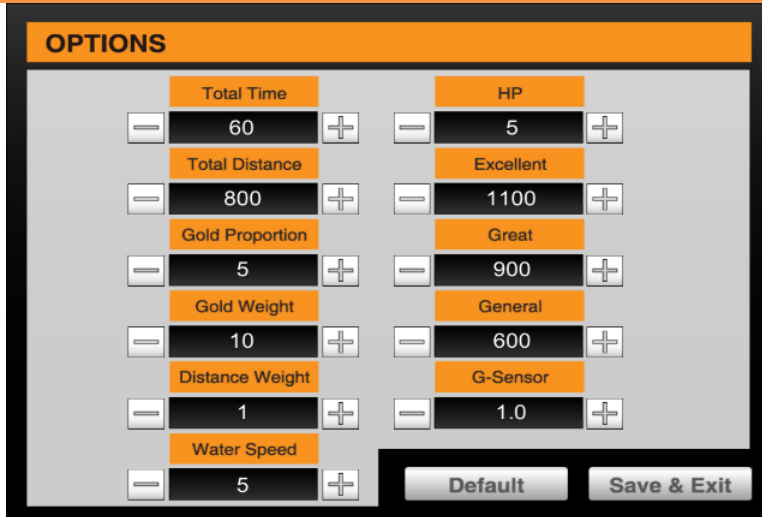
1. **START:** go to the game page directly.
2. **LANGUAGE:** click on it and then the language will switch in the following sequence: English→Japanese→Chinese→English (repeat cycle).
3. **LEVEL:** click on it and then the level of difficulty setting page will show up.
4. **SHUT DOWN:** click on it and then the shut-down option will show up.
5. **QUIT:** quit the game and then go back to computer desktop.

03

**Operation guidance on LEVEL page:**

1. **Level buttons:** click on the " + " and then the difficulty level will increase; on the contrary, click on the " - " and then the difficulty level will decrease.
2. **OK button:** save the difficulty level setting.

04



Options for the game difficulty level setting:

1. Click on the gear button and then go to the difficulty level setting page.
2. **Difficulty level setting:** click on the "+" and then the parameter value will increase; on the contrary, click on the "-" and then the parameter value will decrease.
3. **Default button:** reload the default setting values.
4. **Save & Exit button:** save the difficulty level setting.

Glossary

Total Time: The maximum time of each game session - the session ends when the countdown is over.

Total Distance: The overall distance from the starting point to the end point - the end point is farther when the distance is set longer.

Gold Proportion: The distance of each coin generated in the game. More coins are generated when this value is at lower setting. For example, in a total distance of 100, setting this value at 10 will generate a total of 10 coins.

Gold Weight: Score acquired for each coin collected.

Distance Weight: Score acquired for each unit of distance proceeded in the game.

Water Speed: The speed of water flow - you proceed faster when this value is increased.

HP: Maximum Life Force of your game character - your game is over when HP is reduced to 0.

Excellent: The lowest score required to acquire an "Excellent" result.

Great: The lowest score required to acquire a "Great" result.

General: The lowest score required to acquire a "General" result.

G-Sensor: Sets the sensitivity of ALDA BalanceGear - A greater sensitivity of side movement is adapted when this value is set higher.

05

**Operation guidance on GAME page:**

1. **Acceleration:** leaning forward.
2. **Deceleration:** leaning backward.
3. **Left:** leaning left.
4. **Right:** leaning right.
5. **"X" button** on the top right corner: go back to the main page.

06

**Game Pass page:**

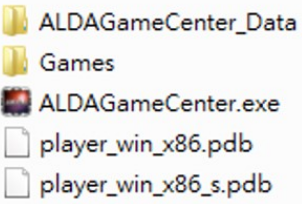
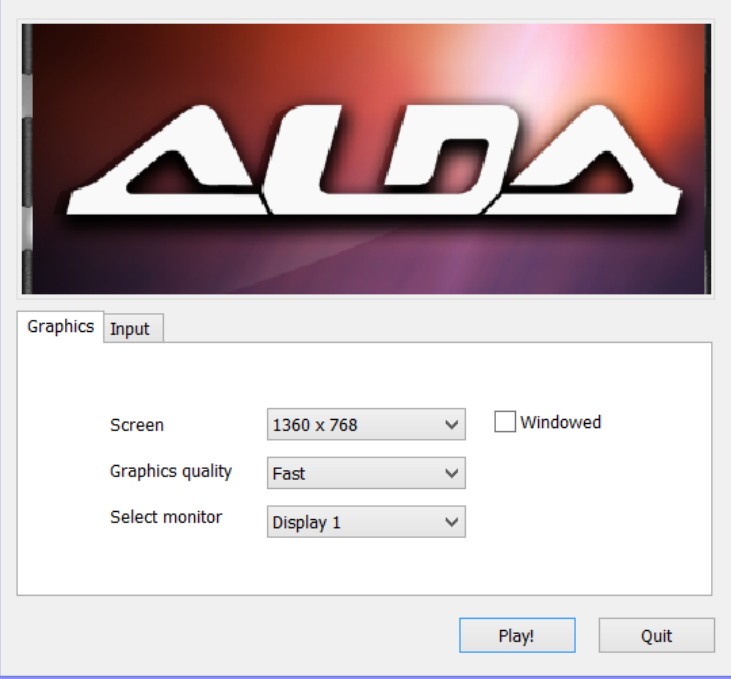
1. **Replay button:** restart the current game level.
2. **Menu button:** go back to the BALANCE SURF main page.

07

**Game fail page:**

1. **Replay button:** restart the current game level.
2. **Menu button:** go back to the BALANCE SURF main page.

執行檔案

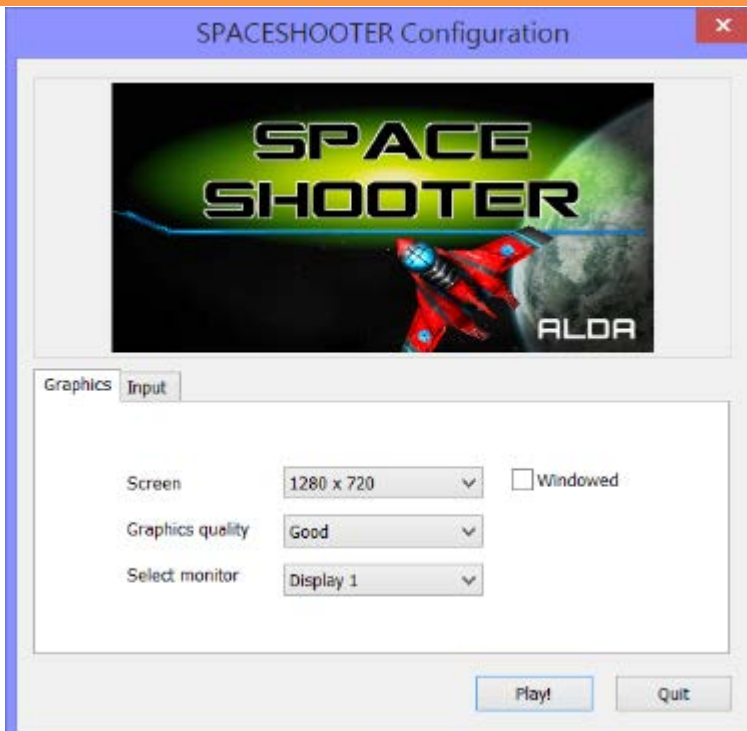
01.		<p>頁面操作方式：</p> <p>開啟資料夾，點 ALDAGameCenter.exe 兩下，開啟遊戲大廳。</p>
02.		<p>頁面操作方式：</p> <ol style="list-style-type: none"> 1. 全螢幕進行遊戲：直接選擇 Play 按鈕，即為全螢幕進行。 2. 視窗式進行遊戲：以視窗方式進行，則先選擇解析度並勾選 Windowed 選項。 3. 點擊 “Quit” 按鈕可退出遊戲中心。

遊戲大廳

03		<p>遊戲大廳包含三種遊戲選項：</p> <ul style="list-style-type: none"> ● 飛機大戰 SPACE SHOOTER ● 平衡迷宮 BALANCE MAZE(● 向錢行 BALANCE SURF <p>使用者可輕鬆選擇自己想進行的遊戲。</p> <p>頁面操作方式：</p> <ol style="list-style-type: none"> 1. ALDA LOGO 按鈕：點擊後連結至 ALDA 官方網頁，官方網頁連結： http://www.alexandave.com/ 2. 語系選擇：英文、日文、中文三種語言提供使用者切換。 3. 左右按鈕：選擇要進行的遊戲。 4. 遊戲按鈕：執行該遊戲選項。 5. EXIT 按鈕：關閉遊戲大廳。
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飛機大戰

01



頁面操作方式：

1. 全螢幕進行遊戲：直接選擇 **Play** 按鈕，即為全螢幕進行。
2. 視窗式進行遊戲：以視窗方式進行，則先選擇解析度並勾選 **Windowed** 選項。

02



MENU 頁面操作方式：

1. **LEVEL** 按鈕：選擇遊戲關卡。
2. **EXIT** 按鈕：關閉遊戲。
3. **START** 按鈕：開始遊戲。

03



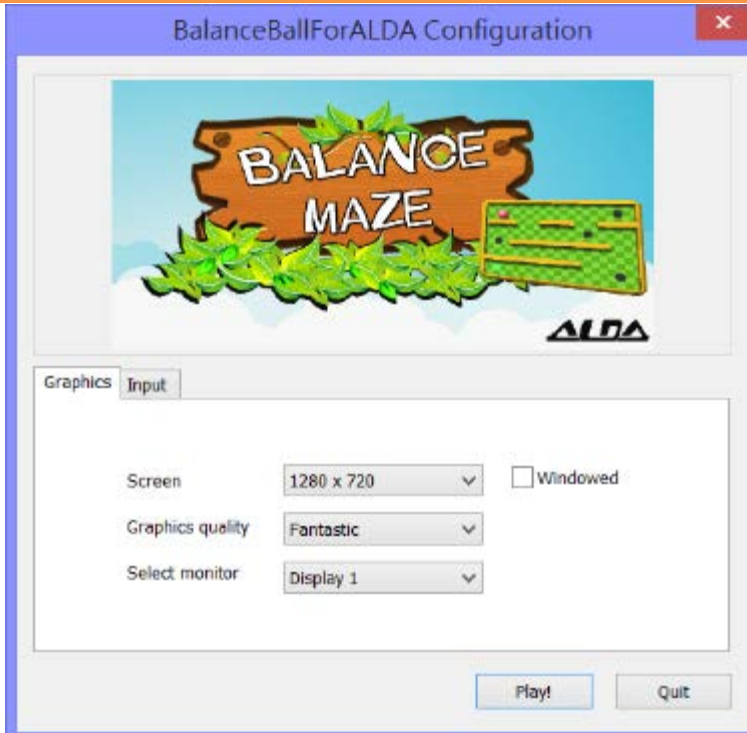
LEVEL 頁面操作方式：

1. 關卡按鈕：已選擇關卡則會顯示 **SELECT** 圖示，並呈現於 **STAGE**。
2. **RESET** 按鈕：清除所有遊戲紀錄，並重置遊戲關卡。
3. **OK** 按鈕：默認關卡。

04		<p>透過身體前後左右控制飛機的移動方向。</p> <p>遊戲頁面操作方式：</p> <ol style="list-style-type: none"> 1. HEALTH：當血量為 0 時，遊戲失敗。 2. AMOUNT：剩餘敵機量，當敵機量為 0，遊戲成功。 3. TIME：計時遊戲時間。 4. SCORE：遊戲總分數。 5. STOP 按鈕：暫停遊戲。
05		<p>STOP 頁面操作方式：</p> <ol style="list-style-type: none"> 1. EXIT 按鈕：關閉遊戲。 2. HOME 按鈕：回到 MENU 首頁。 3. PLAY 按鈕：繼續遊戲。
06		<p>遊戲勝利頁面：</p> <ol style="list-style-type: none"> 1. 遊戲分數 > 最高分數時，可獲得最高得分徽章。 2. REGAME 按鈕：重新當前遊戲關卡。 3. HOME 按鈕：回到 MENU 首頁。 4. NEXT 按鈕：進行下一關遊戲。
07		<p>遊戲失敗頁面：</p> <ol style="list-style-type: none"> 1. REGAME 按鈕：重新當前遊戲關卡。 2. HOME 按鈕：回到 MENU 首頁。

平衡迷宮

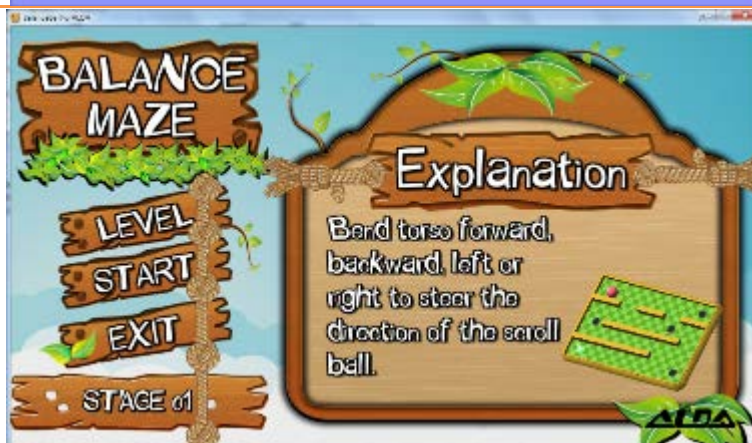
01



頁面操作方式：

1. 全螢幕進行遊戲：直接選擇 **Play** 按鈕，即為全螢幕進行。
2. 視窗式進行遊戲：以視窗方式進行，則先選擇解析度並勾選 **Windowed** 選項。

02



MENU 頁面操作方式：

1. **LEVEL** 按鈕：選擇遊戲關卡。
2. **START** 按鈕：開始遊戲。
3. **EXIT** 按鈕：關閉遊戲。

03



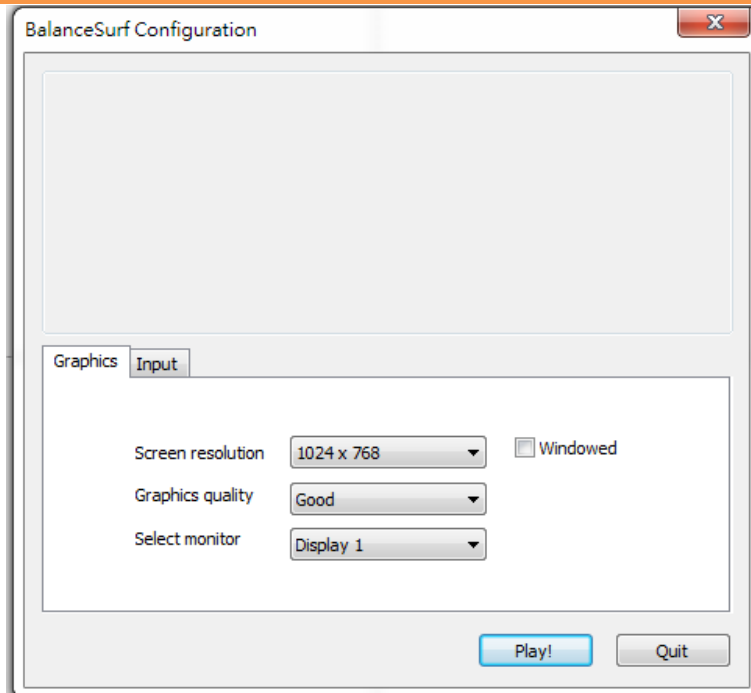
LEVEL 頁面操作方式：

1. 關卡按鈕：已選擇關卡則會顯示綠色燈號，並呈現於 **STAGE**。
2. **RESET** 按鈕：清除所有遊戲紀錄，並重置遊戲關卡。
3. **OK** 按鈕：默認關卡。
4. 左右按鈕：切換關卡。

04		<p>透過身體前後左右控制木板方向，讓紅球掉入目標中。</p> <p>遊戲頁面操作方式：</p> <ol style="list-style-type: none"> 1. TIME：計時遊戲時間。 2. STOP 按鈕：暫停遊戲。 3. EXIT 按鈕：關閉遊戲。
05		<p>STOP 頁面操作方式：</p> <ol style="list-style-type: none"> 1. MENU 按鈕：回到 MENU 首頁。 2. CONTINUE 按鈕：繼續遊戲。
06		<p>遊戲勝利頁面：</p> <ol style="list-style-type: none"> 1. MENU 按鈕：回到 MENU 首頁。 2. REPLAY 按鈕：重新當前遊戲關卡。 3. NEXT 按鈕：進行下一關遊戲。
07		<p>遊戲失敗頁面：</p> <ol style="list-style-type: none"> 1. MENU 按鈕：回到 MENU 首頁。 2. REPLAY 按鈕：重新當前遊戲關卡。

向錢行

01



頁面操作方式：

1. 全螢幕進行遊戲：直接選擇 **Play** 按鈕，即為全螢幕進行。
2. 視窗式進行遊戲：以視窗方式進行，則先選擇解析度並勾選 **Windowed** 選項。
3. 按下 **Quit** 鍵即可離開遊戲。

02



MENU 頁面操作方式：

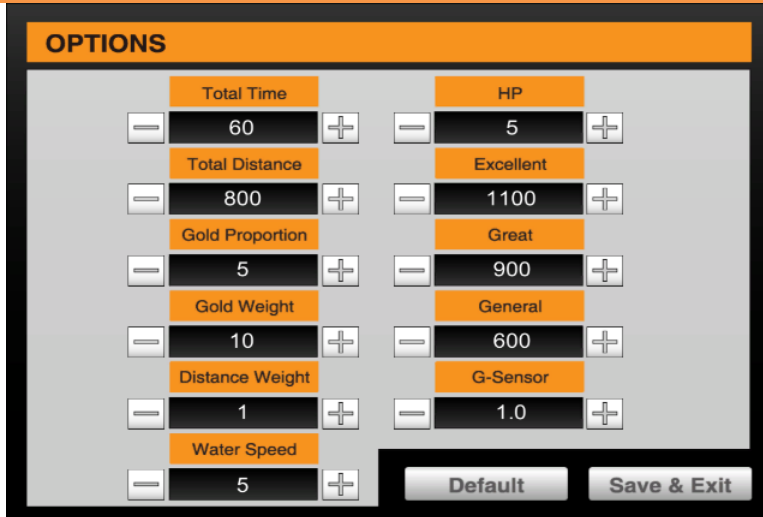
1. **START** 按鈕：可以直接進入遊戲畫面
2. **LANGUAGE** 按鈕：點擊後會切換語言，依序為：英文→日文→中文→英文循環。
3. **LEVEL** 按鈕：按下後，會彈出難度調整介面。
4. **SHUT DOWN** 按鈕：點擊後會彈出關機選項。
5. **QUIT** 按鈕：離開遊戲回到電腦桌面。

03



LEVEL 頁面操作方式：

1. **LEVEL** 按鈕：點選“+”增加遊戲難度。反之點選“-”則減少遊戲難度。
2. **OK** 按鈕：儲存難度設定。



自訂難易度調整設定模式：

1. 按下齒輪按鈕可進入自訂難易度調整設定模式。
2. 自訂難易度調整設定：點選 “+” 增加參數設定值。反之點選 “-” 則減少參數設定值。
3. **Default 按鈕**：回歸原廠設定的預設值。
4. **Save & Exit 按鈕**：儲存自訂難易度調整設定。

詞彙表

總時間：每場遊戲的總時間，遊戲結束前將會進行倒數。

總距離：從起點到終點的總距離，設定距離值越高終點將會更遠。

金幣間隔比例：在遊戲中固定距離之金幣散佈率。此設定值越低將會有更多的硬幣生成。例如，總距離設為 100，金幣散佈率設為 10 則在遊戲畫面上將 10 枚金幣。

金幣權重：所收集之金幣加權平均分數。

距離權重：在遊戲中距離的加權平均分數。

水流速度：水流的速度，此設定值越大水流速度越快。

生命值：遊戲中之最大生命力量，當生命次數用盡 HP 將降到 0。

神乎其技：獲得“優”的最低分數。

棒呆了：獲得“很棒”的最低分數。

普普通通：獲得“一般”的最低分數。

加速規靈敏度：設訂 BalanceGear 的敏感度，設值越高靈敏度更高。

05



遊戲頁面操作方式：

1. 加速：身體前傾。
2. 減速：身體後傾。
3. 往左：身體左傾。
4. 往右：身體右傾。
5. 右上角 X 符號：回到首頁。

06



遊戲勝利頁面：

1. 再玩一次按鈕：重新當前遊戲關卡。
2. 回主選單按鈕：回到向錢行首頁。

07



遊戲失敗頁面：

1. 再玩一次按鈕：重新當前遊戲關卡。
2. 回主選單按鈕：回到向錢行首頁。